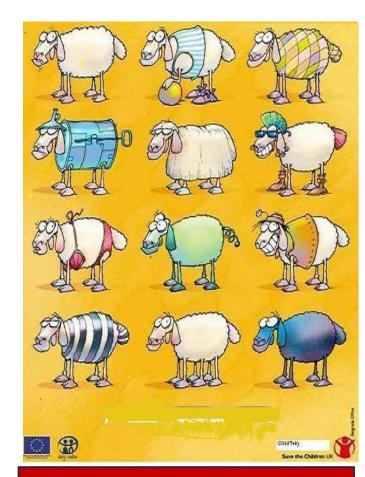
#### Training Programme on Leveraging Technology for DIVYANG

# Digital Initiatives for Divyang

October 10, 2023

#### Dr. Anupam Ahuja

Former Professor, Head Department of Education of Groups with Special Needs (DEGSN) and Head International Relations Division NCERT, New Delhi, INDIA ahujaa56@gmail.com



#### ALL EQUAL ALL DIFFERENT



- National Policies for promoting Digital Content
- NCERT's Digital initiatives for promoting Inclusive classrooms
  - Understanding Inclusive classrooms
  - Reading Series for All- An innovative UDL based Exemplar
  - UDL in games
  - Accessible Textbooks for All
  - Other initiatives



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#### **National Policies for promoting Digital Content**



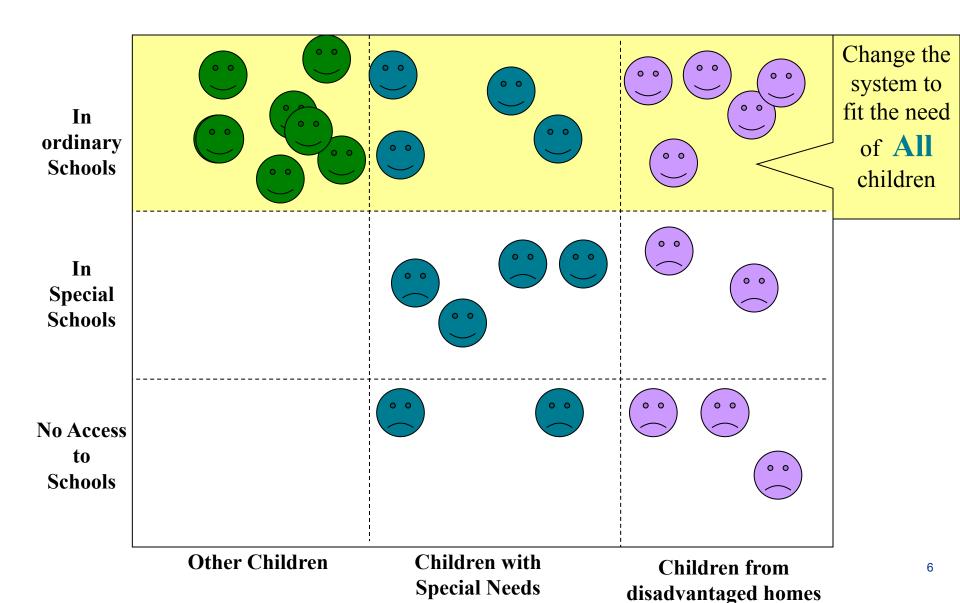
July 2015	Digital India programme with a vision to transform India into a digitally empowered society and knowledge economy launched by Hon' Prime Minister
Sep. 2017	<b>DIKSHA</b> , a national platform for school education launched to provide accessible e-content to all learners across all the States of India
July 2020	NEP-2020 launched by Hon' Prime Minister, which laid special focus on use of digital technology to provide accessible content to CwDs
June 2021	E Content Guidelines released by Hon'ble MoE to to ensure that Divyang can access digital content with equivalent ease



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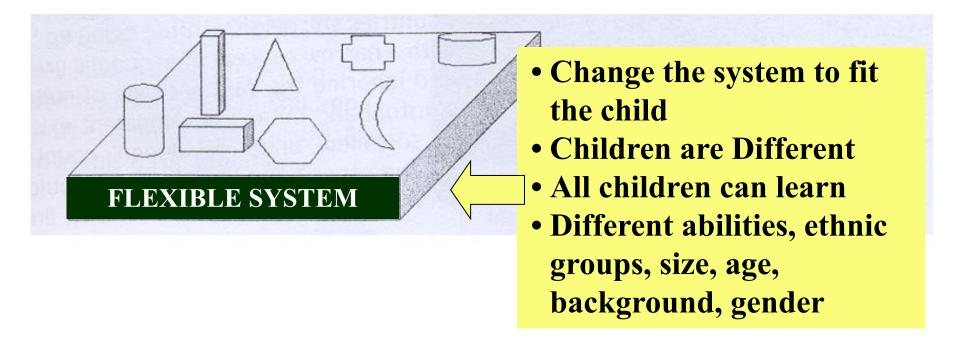
#### Moving towards inclusion: Change the System and not the child





#### **School Settings-Inclusive Education**





# All for the Children

For All the children





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# Promoting Reading FOR 'ALL'

An Innovative UDL BASED Exemplar of "A Reading Series for the early years" - 40 stories based on children's experiences set in the Indian Context

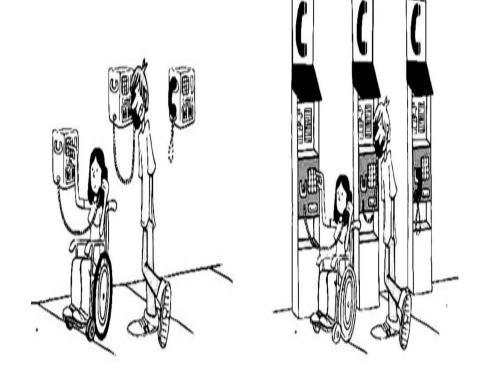


#### Universal Design For Learning (UDL)



# No 'single', 'one size' fits all

Customized according to individual needs and requirements of all children



**Non-UDL** 

**UDL** 

#### Universal Design of Learning (UDL)-An approach to address diversity



Children have varied background, strengths, needs, and interests



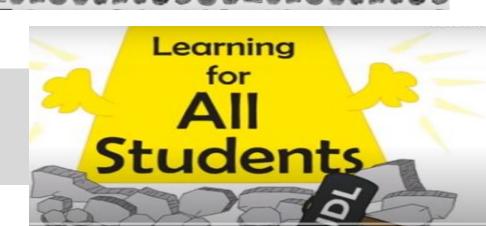


I learn when text is read loud



I learn when I conduct experiments

- •The way the children learn is as unique as their fingerprints (research based evidence)
- •UDL minimises barriers and maximising learning of each student



#### **UDL Principles**



## Provide Multiple means of Representation

# Present content and information in multiple forms

- ✔ Print
- ✔ Braille
- ✓ Digital text with options fortext enlargement, screen background colour and contrast
- ✓ Text to speech
- Videos with closed captions,
- ✓ Audio with transcripts,
- Audio books
- ✓ Sign Language

#### Provide Multiple means of Action and expression

- Give students multiple options of expressing what they know
- ✓ Assignments
- **✔** Painting
- ✓ Video
- ✓ Comic strip
- Optimise access to assistive technologies
- Provide feedback

#### Provide Multiple means of Engagement

- Give option that engages all students
- ✓ What fires one student won't fire up another!
- Give students choices to fuel their interests and autonomy
- Help students risk mistakes and learn from them. If they love learning they will persist through challenges

#### "Barkhaa Series" to "Barkhaa Series for All"



- □ Department of Education of Groups with Special Needs (DEGSN) of National Council of Educational Research and Training (NCERT) developed a set of forty illustrated story booklets based on UDL principles.
- ☐ The journey involved:
  - National level workshops with multi- disciplinary teams
  - Research based additional features
  - Field Try-out
- Meant for early readers with varied learning needs in inclusive settings
- Available in print and digital formats

## Adapted *Barkhaa* Series – Key Features of Digital Version



 Can be accessed on computers, laptops, mobile phones and tablets.



- Retains all the features of the print version and has
  - ✓ 'How to Use' page
  - Content can be viewed in 3 different background colour combinations



- Option to increase size of text and image
- ✓ The introduction of each story in regular and sign language video formats-Helps to arouse curiosity and make reading interesting
- Flash cards appear highlighting key words and picture.
- Click/tap arrows on the black border to go to the previous or next page



#### Story Introduction: in Signed and regular forms



A child may have read any story e.g "Hide and Seek" (Chhupan Chhupai) with the additional features in the adapted booklet.

But what if the child does not know the "Hide and Seek" game and has never played this game?

#### Can we still help him read with meaning and pleasure?

#### An introduction to each story in video, regular and signed forms helps

- We all like to play games, some inside homes and some others outside. In this story children are playing Hide and Seek. One child looks for others who are hiding. Let us see how Jeet, looks for Babli and his other friends hiding in different places both inside and outside the home. Does he find them all or does he need some help?
- Let us read the story Hide and Seek!

#### **Innovation based on Tryout of Print and Digital Versions**



## Feedback Tryout analysed and incorporated in both Print and Digital Versions



Try out of the Digital booklet at Saksham, Delhi



Try out of the Digital booklet at Umang, Jaipur, Rajasthan



Try out at <u>Maharani Gayatri</u> <u>Devi</u> <u>Girl's School, Jaipur, Rajasthan</u>



Try out at Blossoms School, Bhubaneswar

#### Looking Ahead.....



Children's early experiences with the features of this inclusive learning material will lead them to demand similar material in later school years.

It is not enough to talk about inclusive education, One must believe in it

It is not simply enough to believe in it, One must continue to work at it!



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#### **UDL BASED GAME- Snakes and Ladder**



- Ramu a sighted child is playing with his board game Snakes and Ladder alone.
- Brij who is blind and much older, has just joined school. He comes and sits by Ramu in the class.
- CAN THEY PLAY together?



Both of them need to follow what is written and printed on the Playing Board.
Can any additional features can facilitate their play together?

#### Additional Features facilitate playing together



- Embossed Snakes and ladder on the playing board
- Dice is tactile and makes sound when toppled
- Tokens of the game are magnetic and do not fall off the board
- Tokens also have tactile marking to differentiate the color
- Packaging: allotted space for tokens and dice,portable and easy to carry



#### Playing Together: Lessons drawn



#### WHILE CHILDREN PLAY TOGETHER

 They realise that they can both play with a game that looks like any other board game.

#### **OUR LEARNING**

- UDL material like this in the classroom encourages children's interactions and helps make learning fun!
- Helps lay the foundation for inclusion
- All children feel equally empowered
- Subtly reinforces that no child needs extra help or assistance all the time!



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#### **Accessible Textbooks for All**



 Based on the principles of UDL and **Inclusion, NCERT has** also ddeveloped exemplar "Accessible Textbooks for All" with focus on children who are widely excluded from activities of reading and learning due to special needs

Fundamental premise: Reading is a basic right that must be made available to ALL children

#### Beginning the journey



- Stories and poems from NCERT Textbooks of Class I to V being adapted into multi-media modes:
  - Sign language videos with:
    - ✓ Illustrations,
    - ✓ Audios,
    - Sub titles and
    - A teacher using sign language

- Allows learners and educators to choose from amongst multi-media.
- Counters the idea that printed textbooks are the only medium for the reading process
- Fills in a crucial gap by going beyond the "one-size fits all approach"



#### **Features of Audio Tracks**



#### Two type of audio tracks

- "Audio track with highly dramatic story telling"- dramatization, voice modulation, and sound effects that enhance the effect and emotion of the story.
- ii. "Audio track with fluent reading", paced and without sound effects. Students can listen to the story while reading the text on their own
- Option for students to choose either of above audio tracks to suit learning style
- Introductory Section to arouse curiosity, build interest, and scaffold the story or poem
- Concluding Section: Open-ended question on the story/poem-based on the students individual thinking.
- Glossary of difficult words and difficult signs appended to each story and poem.

## Stories and Poems from class I to V NCERT Textbooks adapted under the Accessible Textbooks for 'All' initiative.



#### **National Anthem**

Jana Gana Mana

#### Stories and folktales

- Bahadur Bitto
- Ek Din ki Badshahat
- Who will be Ningthou
- Idgah
- Chuskit Goes to School

#### **Poems**

- Chakai ka Chakdum
- Hathi Challam Challam
- Purane Bachche
- Koi Laake Mujhe De





















- Collaborative project between NCERT and National Institute of Special Education (NISE) Republic of Korea( RoK)
- Adapting key stories and poems from textbooks that have been enjoyed by generations of readers and form the backbone of literary curriculum in the country.
- Works towards revolutionising reading material on the principles of Universal Design for Learning and Inclusive Education



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#### **Accessibility in NCERT Text books-Other Initiatives**



- E-patshala Digital Textbooks (Class 1-12) in all subjects
- E-patshala Mobile App- Text To Speech (TTS)
- Sign Language Video Programmes
- Tactile Map Book with Audio programmes
- Audio Books



- National Policies for promoting Digital Content
  - Guidelines for the development of e-Content for Divyang Children
- NCERT's Digital initiatives for promoting Inclusive classrooms
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#### Guidelines have been framed with an aim to promote equitable and inclusive education



#### SDG Goal 4

#### **NEP 2020**

#### RPwD Act 2016

"Ensure inclusive and equitable quality education and promote lifelong learning opportunities for all"

"Equitable and Inclusive
Education- Learning for AllProvide Children With
Disabilities, the same
opportunities of obtaining
quality education as any
other child"(para 6)

Schools to provide inclusive education -students with and without disability learn together and the system of teaching and learning is suitably adapted to meet the learning needs of students with disabilities







The common thread that runs through Acts, Policies and Conventions is provide "Equitable Opportunities and Inclusive Education to All Children"

The guidelines are aimed to promote development of high quality accessible content for children with disabilities and strengthen momentum for "Inclusive Classrooms" as envisioned in NEP-2020

#### **Section wise Contents**

विद्यया ८ मृतमञ्जूते
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Overview		EXECUTIVE SUMMARY	
Section-1	:	INTRODUCTION	
Section-2	:	DISABILITY CENSUS AND RIGHTS OF PERSONS WITH DISABILITIES	
Section-3	:	ACCESSIBLE E-CONTENT: ESSENTIAL COMPONENTS AND TECHNICAL STANDARDS	
Section-4	:	RECOMMENDED TECHNICAL STANDARDS, GUIDELINES AND POLICY MEASURES	
Section-5		GUIDELINES FOR ADAPTION OF PRINTED TEXTBOOKS INTO ACCESSIBLE DIGITAL TEXTBOOKS(ADTs) FOR 'ALL' CHILDREN BASED ON UDL PRINCIPLES	
Section-6	•	GUIDELINES FOR E-CONTENT FOR STUDENTS WITH INTELLECTUAL DISABILITIES, AUTISM SPECTRUM DISORDER, MENTAL ILLNESS, MULTIPLE DISABILITIES AND BLOOD DISORDERS	
Section-7	:	GUIDELINES FOR E-CONTENT DEVELOPMENT FOR CHILDREN WITH SPECIFIC LEARNING DISABILITIES (SLD)	
Section-8	:	GUIDELINES FOR E-CONTENT FOR STUDENTS WITH BLINDNESS AND LOW VISION	
Section-9	:	GUIDELINES FOR E-CONTENT DEVELOPMENT FOR DEAF AND HARD OF HEARING STUDENTS	
Section-10	:	SUMMARY OF RECOMMENDATIONS	
Section-11	•	SUGGESTIONS TO IMPROVE COMPLIANCE TO ACCESSIBILITY AND IMPLEMENTATION ROAD MAP	
Appendix-1	:	GUIDELINES FOR PRODUCTION OF SIGN LANGUAGE VIDEOS	
Appendix-2	:	UDL GUIDELINES	

#### Guidelines have been framed based on four cardinal principles



#### Equivalent ease of

access to children with disabilities

#### **Perceivable**

Children should be able to perceive the content using any sense (sight, touch, hearing)

#### **Operable**

Children should
be able to
control and
manipulate the
entire content
using any of the
interface
(mouse,
keyboard, etc.)

#### Understandab le

Children should be able to understand and comprehend the content and operations (instructions, how to use, etc.)

#### **Robust**

Children should be able to access content on wide range of devices (desktop, laptop, smartphone, etc)

## Learnings from development and field testing of exemplar materials embedded in the guidelines



# Guidelines are based on learning of:

- Development of exemplar materials by NCERT based on the Principles of UDL(Universal Design for Learning)
- •Development of prototypes of ADTs(*Accessible Digital Textbooks*) by UNICEF and its partners



If a child can't learn the way we teach, may be we should teach the way they learn."- Ignacio Estrada

#### **Pedagogical Guidelines- A few Examples**



#### Based on the experience of Barkhaa Series for All

- Provide introduction to the topic in the mother tongue/dominant language and sign language at the beginning of each section/topic.
- Provide instruction on "how to use" (in mother tongue/dominant language and sign language).
- Provide descriptive hyperlinks to access supplementary /additional material.
- Use simple, easy to read language.
- Provide glossary linked to specific words.
- Explain new concepts in multiple ways diagrams with description, descriptive interactive models, flow charts, decision trees etc.
- Provide a linkage between the textbook concepts and activities by showing images that support the purpose of the activity.
- Test the content with actual target groups before it is uploaded on the portal.

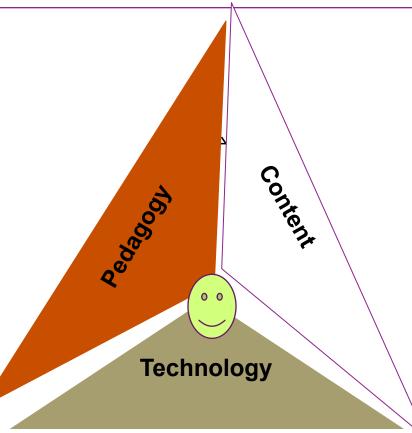
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#### **Inter-linked Components of Accessible e-Content**



Standards and Guidelines for all three components have been recommended

Compliance of guidelines for during authoring and Publication will lead to "Born Accessible" learning material



Section 5
exclusively
provides
guidelines to
develop
Accessible
Digital
Textbooks
(ADTs) for ALL

Guidelines can be used for developing e-Content both academic and other content including self helpskills

## Guidelines are dynamic and will be calibrated based on implementation experience and technology advents



Numerous webinars and virtual workshops have already been conducted to disseminate and get feedback for improvements

- Guidelines comprising of 11 Sections and 2 Appendices can be downloaded from MoE/NCERT websites free of cost
- https://www.education.gov.in/sites/upload\_files/mhrd/files/
   CWSN E-Content\_quidelines.pdf



# Thank you